

Alyssa Ragni

Animator, Storyteller, Artist

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<https://www.AlyssaRagni.com> DEMO REEL PASSWORD: DISCO

EDUCATION

Ringling College of Art & Design, Sarasota, FL
Bachelor of Fine Arts in Computer Animation and
Minor in Art History, May 2020, G.P.A.: 3.58

East Ridge High School, Clermont, FL
High School Diploma, May 2016
Summa Cum Laude, G.P.A.: 4.77/4.0

ANIMATION EXPERIENCE

3D Animator, Pixar Animation Studios, Emeryville, CA, August 2020 – May 2024

- Animated on feature films: Luca, Lightyear, Elemental, Elio, Inside Out 2, and one unannounced streaming project (2020-2024)
- Delivered finished, polished shot work that demonstrated acting specificity and appeal.
- Handled shot work with large quantities of characters and maintained an eye for detail across the shots.
- Demonstrated technical and problem solving skills during fix/crowds work, and also as a shot animator.
- Completed the 2020 Summer Internship program, animating multiple shots of animation exercises.

2D Animator, *Lilies*, 2023

- Worked with a small team to create a game in 48 hours and oversaw the bulk of production design.
- 2D animated cycles for the main playable character.
- Built assets which consisted of paint and paper collage, then were finalized digitally for Unity.

Summer Mentee Program, Blue Sky Studios, Greenwich, CT, June 2020 – August 2020

- Experience taking a two-character dialog shot from conceptualization through polish.
- Communicated with a mentor weekly to review animation and receive feedback.

Computer Animation B.F.A.; Ringling College of Art & Design, Sarasota, FL, August 2016 – May 2020

- Experience taking ideas from conceptualization through completion, utilizing each step of the animation pipeline.
- Animated ten different characters over several shorts, working on solid character performance and physicality.
- Developed all aspects of two-minute animated short film, *Doomsday Princess*, which was selected for multiple international film festivals including being featured in *Short Nite*, a virtual film festival in Epic Games' *Fortnite*.
- Worked with peers and instructors collaboratively to give and receive feedback.

COMIC ILLUSTRATION EXPERIENCE

Illustrator, Marvel Comics, 2019

- Communicated with editors and created an illustration for Spider-Verse Vol. 3
- *Garden-Spider* character design was used in following comic issues.

Comic Illustrator, *It Comes from Within Vol. 2*, 2019

- Wrote and illustrated a two-page comic as part of the anthology.

COMMUNITY EXPERIENCE

Student Mentorship, September 2018 - Present

- Volunteering to provide guidance and support to animation students by reviewing work and giving drawovers and feedback.

NOTABLE AWARDS

- **“Doomsday Princess” Winner of the Audience Award**, Thessaloniki Animation Festival International Contest (October 2020)
- **Winner of Student Comedy Short for “Doomsday Princess,”** Los Angeles Animation Festival (2020)
- **Gold Awards for “Doomsday Princess,” Best Animated Short and Best Student Director**, IMDB's Independent Shorts Awards, (May 2020)
- **Senior Thesis and Underclassmen Work Featured in Best of Ringling Event**, Ringling College of Art and Design (2019-2020)

SKILLS

Proficiency of Presto, Autodesk Maya, ZBrush, Adobe Photoshop, Premiere, Procreate, Arnold, Nuke, Substance Painter, 3D Coat, Microsoft Word, Microsoft PowerPoint, Mac, PC, and Linux.

Other skills include, playing bass guitar, baking, writing for table top games, and having a black belt in Isshin-ryū karate.